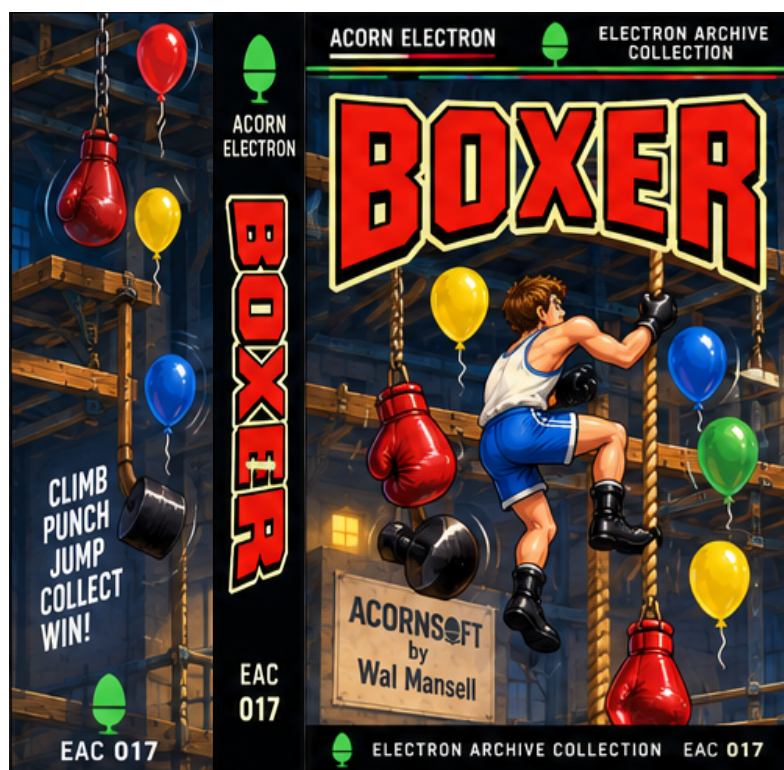




Introduction

Boxer is a fast moving arcade-type game in which you try to catch balloons despite your opponent's attempts to stop you. Dodge falling weights, and the hammers, boxing gloves and dumb-bells which hurtle across the rafters and will knock you flat if you can't avoid them!

Complete with sound effects, full colour graphics and table of high scores, Boxer is fully compatible with either keyboard or joysticks."

Game Controls

Z - Left, X - Right, : - Up, / - Down,
RETURN - Punch, SHIFT - Jump Q/S -
Sound Off/On, COPY/DELETE - Pause
On/Off, ESCAPE - Quit

Boxer can also be played using a joystick controller. Pushing the joystick up will make the boxer jump, except when he is at the bottom of a rope, in which case he will climb the rope. Press the Fire button to punch to get up after a fall.