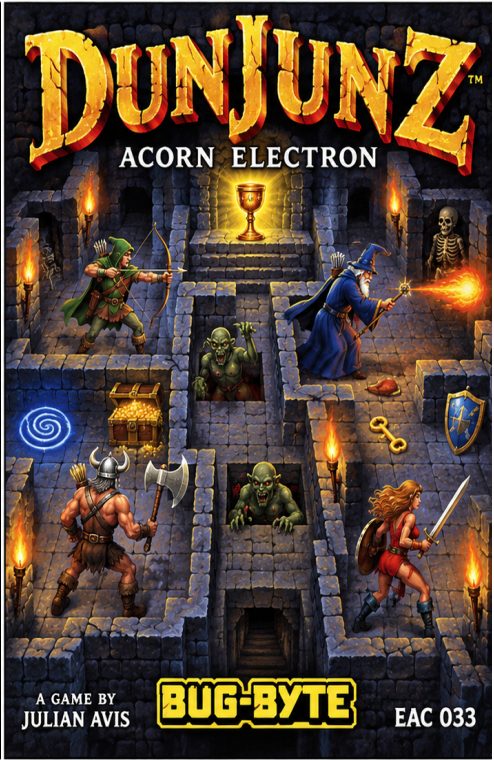




Four heroes must recover the Chalice of Binding and save the World. Macksrane the Great Demon has hidden it in the Dunjunz complex. They must battle it out against Bashers, find treasure, magic, adventure and death.

Each character can only fire a certain amount of weapons at any one time; you need magic to maintain the weapon's existence.

Each character begins with a different set of fighting attributes. As the game progresses, you will find magical items which boost your character's abilities and so increase your chances of survival.

Four people can play this game at the same time, each person controlling his/her character. Each character has their 'own' quarter of the screen and go round the Dunjunz on their own, getting to treasures first and even hunting each other; the Barbarian is a good one to start with.

Game Controls

	Ranger	Wizard	Barbarian	Warrior
Up	CAPS LOCK	COPY	J	D
Down	CTRL	RETURN	M	C
Left	SHIFT	CURSOR UP	<	R
Right	Z	CURSOR DOWN	>	T
Fire	1	DELETE	SPACE	Y
Magic	Q	*	-	-

Pause on/off = P