

SCAN
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SURVIVE
COMPLETE
THE MISSION



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STARSHIP COMMAND


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PETER J.M. IRVIN

STARSHIP
COMMAND

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BATTLE SCAN MANOEUVRE SURVIVE

STARSHIP COMMAND

INTRODUCTION

Command a starship against the attacking alien ships in this demanding high-resolution graphics game. You control the forward drive and sideways thrust of your ship which is equipped with shields, long and short-range scanners, and a sector display of the stars and alien ships.

STARSHIP CONTROLS

Z - Rotate left X - Rotate right
N - Fire torpedoes
M - Thrust , - Brake
F/G - Launch escape capsule
B - Shields On / Scanners Off
V - Scanners On / Shields Off
C - Auto-Changeover On
COPY/DELETE - Pause On/Off

Each starship has four energy banks which recharge continuously. Scanners cannot operate when shields are on. Ships are destroyed if their energy runs out completely.

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