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THRUST



**EAC
038**

ACORN ELECTRON
THRUST™



**SUPERIOR
SOFTWARE**

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EAC 038

The Resistance is about to launch a major offensive against the Empire. In preparation for this, they have captured several starships, but they lack the essential power sources for these formidable craft, Klyston Pods.

You have been commissioned by the Resistance to steal these pods from the Empire's storage panels. To do so you must locate the pod, hover just above it, activate your starships's tractor beam and thrust away from the pod. Once the beam has locked onto the pod, you can deactivate the tractor beam. You must then carry the pod away from the planet. You receive a bonus at the end of each successful mission.

These guns are the planets' defence system. Accurate shooting from your spaceship will destroy the limpet guns.

To collect fuel, hover just above a fuel tank and activate the tractor beam.

Each planet has a reactor providing power for the limpet guns. Shooting the reactor will damage it, and the guns will cease firing until power can be restored. The more damage done, the longer this will take. If you shoot the reactor repeatedly, it will become critically damaged. You will then have a limited amount of time to escape before the reactor explodes and the planet is destroyed. If this happens, and you have not collected the pod, then the mission has failed.

If you retrieve the pod, send the reactor into its critical phase and leave the planet safely, you receive an extra bonus of 2000 points.

Destroying a limpet gun 750 points
 Destroying a fuel tank 150 points
 Collecting a fuel tank 300 points
 An extra spaceship is awarded for every 10,000 points scored.

CTRL - Rotate Left, A - Rotate Right, RETURN - Fire, SHIFT - Thrust
SPACE - Shields/TraCTOR Beam, COPY/DELETE - Pause On/Off, S/Q - Sound On/Off
ESCAPE - Quit Game