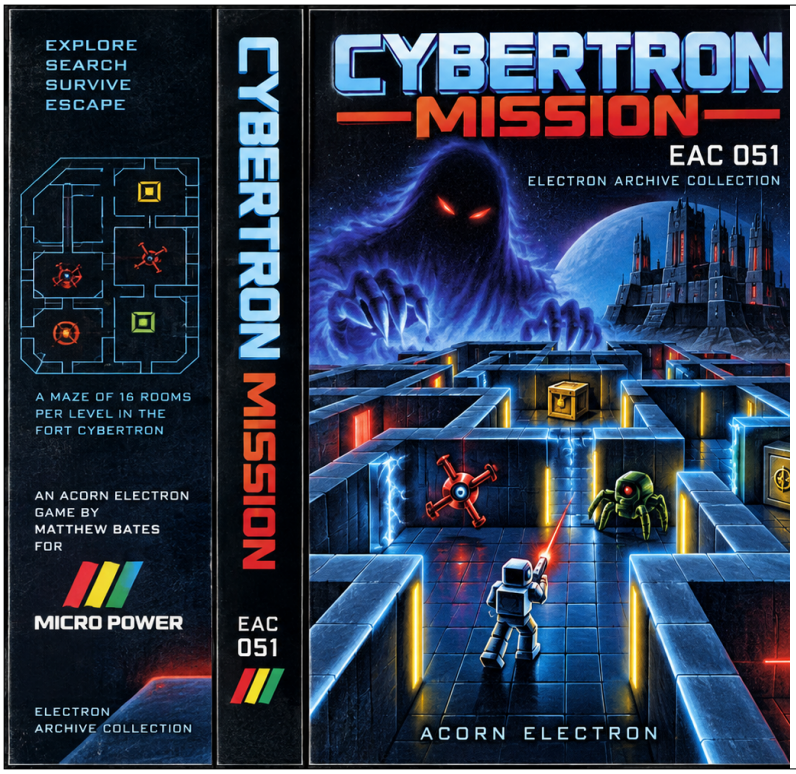


Introduction

On entering the stronghold of Fort Cybertron, you will be instructed as to which objects to find on each level. Once you have collected all the treasure (only one on level one), run in search of the room containing the safe. Touching the safe advances you to the next level. There are a total of 16 rooms on each level, in the form of a 4x4 grid.

You are well advised to draw a map as the layout of the levels is designed to confuse you! The treasure can be in any one of these rooms, and to pick up an item, simply move over it. It will then appear in the bottom right-hand corner of the screen to signify that you are carrying it!

On the first level, your only adversaries are the Spinners. These do not fire back, but later on you will meet the Clones with their rapid firepower, and still later the Cyberdroids which are more intelligent.

Other information is included in the program.

Lastly, a good score would be one of over 32,000.

Game Controls

< - Left, > - Right, A - Up, Z - Down, M - Fire
You can also fire and move diagonally by holding down two direction keys together.